



				At	thlete	e Nan	ne		
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	•								
	1	Consecutive single foot hops 2 metres (must do right and left)							
S	2	Consecutive 2-foot hops 5 metres							
FUMDAMENTALS	3	Show tuck, pike, straddle position							
Ę	4	Straight jump to controlled safety landing on floor						-	
	5	Straight jump forward, backwards, sideways to controlled safety landing from knee height						-	
Σ	6	Prone fall from knees or from feet using incline						-	
2	7	Forward, backward, sideward safety roll (floor or incline)						-	
Σ	8	Tuck and star jump to controlled safety landing on apparatus							
Image: Control of the con	9	Tuck and star jump to controlled safety landing from knee height							
	_	10 arm circles (arms up in front, down to the side)						-	
	11	Break fall from seated position							
	1								
	1	5 bounces on cross with controlled safety landing						-	
	2	Show seat drop, back drop, hand knee drop, front drop position on floor							
Z	3	Star jump and traddle jump on cross						-	
Ä	5	Pike jump and straddle jump on cross						-	
PC	6	Show jump to seat drop and jump to hand knee drop (on mat off tramp) Jump to seat drop on tramp with mat or from zero bounce							
TRAMPOLINE	7	Jump to hand knee drop with mat or from zero bounce							
2	8	Front drop on mat off tramp							
	9	Back drop on mat off tramp							
	10	Jump 1/2 turn (both directions)						-	
	. •	Some Tyznom (Bom directions)							
	1	Front support / side support / rear support (5 sec.)							
	2	Show tight lunge position							
(7)	3	Piked handstand with front facing wall or feet elevated to hip height (5 sec.)							
TUMBLING	4	Tight body log roll down incline							
Ĭ	5	Springboard jump from small run, to controlled safety landing							
Σ	6	Forward roll to stand down incline (must stand up without using hands on the mat)						-	
2	7	Piked forward roll to pike sit and straddle forward roll to straddle sit down incline						-	
•	8 9	Backward roll down incline (assisted) Modified cartwheel over block alternating legs						_	
	10	Run to hurdle (run or step to land with both feet at the same time)							
	10	Refine fields (1911 of 310) to tall a will be first out at the same limb)							
	1	Show hurdle to controlled safety landing onto knee height							
н	2	Show norticle to controlled safety landing from bouncing off DMT or mini tramp or trampoline onto safety mat							
Z	3	Show hurdle to 2-foot takeoff from spring board, to controlled safety landing							
Σ	4	Show tuck, pike, straddle jump from springboard takeoff, to controlled safety landing							
4	5	Show tuck, pike, straddle jumps from double mini to a controlled safety landing							
DOUBLE MINI	6	Hurdle onto DMT from knee height (spring board or incline or box)							
Ö	7	3 straight jumps to a controlled safety landing on DMT from spring board or height (Roller Coaster)							
	2	Straight jump, straight jump, tuck or straight jump, to controlled safety landing							





Number of seconds

Р	1	Wall sit timed (secs)				
- PRE	2	Hollow/In curve position timed (secs)				
	3	Arch/Out curve position timed (secs)				
B	4	Pull up hang timed (secs)				
PHYSIC	5	Hang on rope timed (secs)				
	6	Tuck hang timed (secs)				
	7	10 m sprint timed (secs)				

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Day	/ Ti	me:							ì
Ses	sion:								i
	1	Consecutive single foot hops 5 metres (must do right and left)							
Ŋ	2	Consecutive 2-foot hops 10 metres							
FUMDAMENTALS	3	Pike and straddle jump to controlled safety landing on floor							
E	4	Pike and straddle jump to controlled safety landing from knee height							
JE	5	Straight jump forward and backward to controlled safety landing from hip height							
A	6	Jump 1/2 turn to controlled safety landing on floor							
Q	7	Jump 1/2 turn to controlled safety landing from knee height							
5	8	Straight body break fall to flat back from standing onto safety mat							
I	9	Prone fall from standing on a safety mat							
			l						
		10 bounces in a row with 4 different arm positions	1						
	1	*Arm positions - by side, extended above head, in a T position, or backward arm circles*							
	2	Tuck, pike, straddle jumps grabbing knees or touching legs							1
TRAMPOLINE	3	3 different shape jumps in a row (e.g. tuck, straddle, jump 1/2 turn)							
	4	Seat drop to feet - 3x in a row							
	5	Seat drop 1/2 turn to feet							
Σ	6	Jump 1/2 turn to seat drop to feet							
2	7	Seat drop to hand knee drop to front drop to feet							
-	8	Hand knee drop to front drop to feet							
	9	Tuck jump, seat drop, tuck jump, seat drop (on the cross)							
	10	Backdrop and front drop on tramp with mat							
	1	Power hurdle					<u> </u>		
	2	Log roll on floor					<u> </u>		
	3	Leaning handstand (min 45 degrees) with front facing wall (10 sec)					<u> </u>		
D N	4	Forward roll to stand on floor (no hands when standing up)					<u> </u>		
٥	5	Forward roll into immediate straight jump to controlled safety landing					<u> </u>		
S	6	Forward roll onto box/height (feet must stay together)					 		
TUMBLIN	7	Backward roll down incline unassisted					 		
	8	Assisted kick to handstand against a wall (back facing to wall). Participants should be able to the position after having assistance up to handstand.							i
	9	Tight lunge kick up to modified handstand (should get to 45 degrees)							
	10	Modified cartwheel on floor (legs must be straight). *Does not have to be straight on a line.							
		, ,			!				
	1	3 straight jumps to a controlled safety landing on DMT from floor (Roller Coaster)	1						
=	2	2-3 shape jumps in a row on the trampoline or stationary on the DMT							
II	3	Straight jump, straight jump, pike jump, controlled safety landing							
Σ	4	Straight jump, straight jump, 1/2 turn, controlled safety landing							
3LE	5	Straight jump, tuck jump, straight jump, controlled safety landing							
J.	6	Straight jump, tuck jump, tuck jump, controlled safety landing							
DOUBLE MINI	7	Straight jump, tuck jump, straddle jump, controlled safety landing							
	8	3 optional spotter routines with jumps to controlled safety landing							





Number of seconds

				 	1 30001		
Ь	1	Wall sit timed (secs)					
CAL PRE	2	Hollow/In curve position timed (secs)					
	3	Arch/Out curve position timed (secs)					
	4	Pull up hang timed (secs)					
	5	Hang on rope timed (secs)					
РНУ	6	Tuck hang timed (secs)					
	7	10 m sprint timed (secs)					

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Coa	ch:								
Day	/ Tii	me:							
Ses	sion:								
S	1	Consecutive single foot hops 10 metres on each leg							
AL.	2	Jump 1/1 turn to controlled safety landing on floor							
Ę	3	Tuck, pike, straddle jump, jump 1/2 turn from spring board to controlled safety landing							
E	4	Straight jump forward to controlled safety landing from chest height							
FUMDAMENTALS	5	Pike stretch 10 sec							
7	6	Straddle stretch 10 sec							
Σ	7	Hold bridge position 10 sec							
I	8	Break fall from height							
	1	10 bounces in a row with arm circles and safety landing							
	2	Tuck/pike/straddle jumps with legs close to full shape							
ш	3	Jump 1/1 turn to controlled safety landing							
TRAMPOLINE	4	Seat drop, back drop or front drop with thrown mat							
	5	5 consecutive seat drops in a row (feet do not touch trampoline)							
	6	Swivel hips (min 2+ seat drops in a row in the same direction)							
A	7	Front drop return to feet							
H	8	Back drop return to feet							
	9	Seat drop to front drop to feet							
	10	Seat drop, roll 1/2 turn to front drop, roll 1/2 turn to seat drop							
	1	Tight stretched handstand with front against wall (20 sec)				l .			
	2	Forward roll into immediate shape jump to controlled safety landing (can be t/p/s/1/2/1/1)							
ט	3	Backward roll on floor to feet (no knees touching the ground)					$\vdash \vdash$		
BNI	4	Jump from height rebound into dive roll onto height (may use spring board)		ì		ì	$\vdash \vdash$		
	5	Kick to handstand (within 10 degrees controlled), step down to lunge		}		ì	$\vdash\vdash\vdash$		
TUMB	6 7	Kick to handstand fall to back and front onto safety mat				Ì	$\vdash \vdash \vdash$		
	8	Power hurdle to handstand or cartwheel Cartwheel on a line with least traight, heady vertical, arms narrow)		Y	\vdash		
	9	Cartwheel on a line with legs straight, body vertical, arms narrow Cartwheel fall or pop to front on safety mat					\vdash		
	10	Modified forward roll from handstand (using incline, from wall or boxes)							
	10	Modified for ward for front flattastaria (osing incline, front wall of boxes)							
	1	Roller coaster with only 2 bounces on DMT (Mounter Routine)							
ш	2	Straight jump, tuck jump, controlled safety landing (Mounter Routine)					\vdash		
H	3	Straight jump, pike/straddle jump, controlled safety landing (Mounter Routine)							
Σ	4	Tuck jump, straight jump, controlled safety landing (Mounter Routine)							
Ĭ.	5	Tuck jump, straddle jump, controlled safety landing (Mounter Routine)							
2	6	Straddle jump, straight jump, controlled safety landing (Mounter Routine)							
DOUBLE MINI	7	Straight jump, tuck/straddle jump, 1/2 turn, controlled safety landing							
	8	Straight jump, straight jump, jump 1/1 turn, controlled safety landing							





	1	Wall sit timed (goal of more than 30 secs)				
یم	2	Hollow/In curve position timed (goal of more than 15 secs)				
RE	3	Arch/Out curve position timed (goal of more than 30 secs)				
_ P	4	Pull up hang timed (goal of more than 30 secs)				
S	5	Rope climb (mark how high)				
SI	6	Candle/In curve position (with or without arms for support)				
H	7	Tuck hang timed (goal of more than 10 secs)				
P	8	Push ups on knees (goal of more than 5)				
	9	10 metre hop on one foot (goal of less than 4 secs)				

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Ses	sion:								
	1	Jump 1/1 turn to controlled safety landing from spring board							
\LS	2								
FUMDAMENTALS		Jump 1/1 turn from knee or hip height							
EN	3	Straight jump backward to controlled safety landing from chest height							
Σ	4	Straight jump onto hip height							
10/	5	Pike stretch 30 sec							
2	6	Straddle stretch 30 sec							
ш	7	Hold bridge position 20 sec							
	•								
	1	10 arm circle bounces timed on cross more than 10 sec							
	2	Tuck jump and straddle jumps with kickout							
TRAMPOLINE	3	Pike jumps with kickout							
	4	Seat drop to front drop to seat drop to feet (straight legs)							
	5	Roller							
₽	6	Back drop 1/2 turn to feet (land on center line)							
	7	Jump 1/4 turn to front drop to feet							
~	8	Airplane (1/2 turn to front drop)							
	9	Baby Cradle (seat drop, late 1/2 turn to back drop)							
	10	Routine - Straddle jump, seat drop, swivel hips, 1/2 turn to feet, tuck jump, front drop, to feet, pike jump, back drop to feet, controlled safety landing							
	1	Tight stretched handstand with front against wall 45 sec							
	2	Dive roll onto hip to chest high mats from spring board							
(B	3	Backward roll to front support position down incline							
DNI	4	Kick to handstand fall to bridge - off box, over object or with assistance							
	5	Power hurdle or kick to handstand pop to flat back on safety mat							
TUMBI	6	Push to bridge kick over with feet on box							
5	7	Kick to handstand, hold 1-3 sec (participants can walk)							
	8	Aggressive jump to flat back for back handspring						-	
	9 10	Roundoff off block Optional 4 or 5 skill routine (e.g. Backwardroll, jump 1/2 turn, diveroll step out, cartwheel)							
	10	Optional 4 of 3 skill outline (e.g. backward foil, jump 1/2 form, diveroil step out, can write it							
	1	Pilo jump straddle jump controlled rafety landing (Mayester Positive)							
Z	2	Pike jump, straddle jump, controlled safety landing (Mounter Routine) Tuck jump, jump 1/2 turn, controlled safety landing (Mounter Routine)							
Ι	3	Any shape jump, jump 1/1 turn, controlled safety landing (Mounter Routine)							
Ш	4	Straight jump, straddle jump, jump 1/1 turn, controlled safety landing							
BL	5	Straight jump, jump 1/1 turn, straight jump, controlled safety landing							
DOUBLE MINI	6	Straight jump, jump 1/1 tum, straddle jump, controlled safety landing							
۵	7	Straight jump, straight jump, dive roll onto height off of DMT or trampoline							





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_	2	Hollow/In curve position timed (goal of more than 15 secs)				
RE	3	Arch/Out curve position timed (goal of more than 30 secs)				
LP	4	Pull up hang timed (goal of more than 30 secs)				
Z	5	Rope climb (mark how high)				
SI	6	Candle/In curve position (with or without arms for support)				
Ŧ	7	Tuck hang timed (goal of more than 10 secs)				
Ь	8	Push ups on knees (goal of more than 5)				
	9	10 metre hop on one foot (goal of less than 4 secs)				

NOTES:		